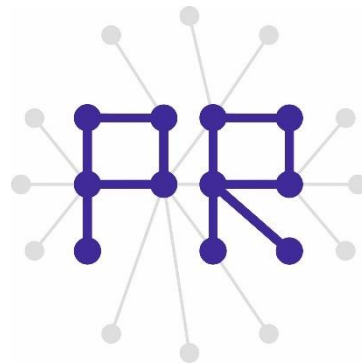


Multimedia Retrieval Exercise Course

5 Query by Example: Similarity Computation

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Overview of Today's Lesson

1. Loading histograms

- Vector
- Structure for storing the image information
- String
- Histogram normalization

2. Similarity computation

- Histogram intersection
- Cosine similarity

3. Sorting images based similarities

Implementing Query by Example

Pre-processing phase: Extract features from all images in the database, and store them into a file (In this course, we will use histogram-type features)

```
File f;  
for each image I in the database  
    histo = extractHistogram(I);  
    outputHistogram(f, histo);  
end
```

Retrieval phase: Compute similarities between a query image and the other images in the database, and output images with the highest similarities.

```
Query q;  
q_histo = loadHistogram(q);  
Result r;  
For each image I in the database  
    histo = loadHistogram(I);  
    sim = computeSimilarity(q_histo, histo);  
    addResult(r, I, sim);  
end  
sortBySimilarity(r);  
outputSimilarImages(r);  
(Evaluation of the retrieval result)
```

This week

File of Extracted Histograms

(My histogram file)

```
C:\Users\公章\Documents\MMR_exercise\101_ObjectCategories\accordion\image_0001.jpg 21529 278 116 104 136 283 ...  
C:\Users\公章\Documents\MMR_exercise\101_ObjectCategories\accordion\image_0002.jpg 13982 304 51 129 297 465 ...  
C:\Users\公章\Documents\MMR_exercise\101_ObjectCategories\accordion\image_0003.jpg 14123 0 20 169 140 172 154 ...  
C:\Users\公章\Documents\MMR_exercise\101_ObjectCategories\accordion\image_0004.jpg 10718 7 4 20 61 104 320 389 ...  
...
```

9,144 images (102 categories)

Bin values may be slightly different from those of your histogram file, because of the difference in versions of involved image processing libraries (libjpeg)

OR

You can download my histogram file from

<http://www.pr.informatik.uni-siegen.de/sites/www.pr.informatik.uni-siegen.de/files/courses/Winter16-17/MMR/histograms.txt>

Change the filename of each image depending on your PC environment, using a “string replacement” functionality of a normal text editor.

Loading Histograms

Two modes are required:

1. Load the histogram of the image, specified by the filename

➡ Used for a query image, which is specified at the beginning of retrieval
(Using command line variables or standard inputs is up to you)

2. Load histograms of all images

➡ Used for images for which similarities for the query image is computed

Useful Tips (1/3)

1. **vector**: Variable-length array (like ArrayList in java)

The array is automatically extended or shrunk if an element is added or removed
vector is useful for handling an arbitrary number of elements

Rule of programming: Fewer number of constant values are desirable

- size(): Return the number of elements in a vector
- (Variable of vector)[i]: Access to the i-th element in a vector (like normal array)
- begin(): Return the *iterator* (like pointer) of the first element in a vector
adding iterator means moving to the next element
- end(): Return the iterator representing the end of a vector

For more detail, please refer to <http://www.cplusplus.com/reference/vector/vector/>

2. Structure for storing the image information

```
struct ImageInfo{  
    string filename; // Path to an actual image  
    string label; // Category to which the image belong (e.g. accordion, airplanes, etc.)  
    vector<double> hist; // Array representing the histogram  
    double sim; // Variable to show the similarity to a query image  
};
```

My implementation uses *a vector of ImageInfo*.

Useful Tips (2/3)

3. **string**: Class for storing a character sequence

Character sequences can be processed much more easily than `char[]`.

- `“+”`: Concatenation of character sequences
- `find`: Return the index of a certain character (index starts with `“0”`)
- `substr`: Split a string
- `c_str()`: Convert a string into `char*`

For more detail, refer to http://www.cplusplus.com/reference/string/basic_string/

4. **How to split one text line into tokens**, which are suitable for initializing `“ImageInfo”`

If you want, you can use the following split function:

```
vector<string> split(string org, string separator){
    vector<string> res;
    string::size_type pos = 0, ppos = 0;
    while((pos = org.find(separator, pos)) != string::npos){
        if( pos - ppos > 0 )
            res.push_back(org.substr(ppos, pos - ppos));
        ppos = pos + 1;
        pos = ppos;
    }
    if(ppos < org.length())
        res.push_back(org.substr(ppos));
    return res;
}
```

Useful Tips (3/3)

5. Each histogram should be normalized so that the sum of bin values is equal to “1” (i.e. Probabilistic representation)

This normalization makes histograms independent of image sizes

6. File organization is up to you.

7. The most important thing is to implement a code with **NO BUG!**

- Please check very carefully each of your implemented functions
- One good approach is to only process a subset of all images, when implementing a code. After checking the code has no bug for the subset, process all images.

Similarity Computation

1. Histogram Intersection: Overlapping region between two histograms

$$Sim(\mathbf{h}_1, \mathbf{h}_2) = \sum_i \min(h_{1i}, h_{2i})$$

(Some variants)

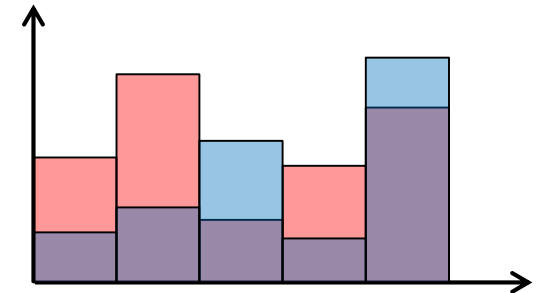
$$Sim(\mathbf{h}_1, \mathbf{h}_2) = \frac{\sum_i \min(h_{1i}, h_{2i})}{\max(\mathbf{h}_1, \mathbf{h}_2)}$$

Normalize by the larger histogram
(the sum of bin values is larger)

We use already normalized histograms

$$Sim(\mathbf{h}_1, \mathbf{h}_2) = \sum_i \frac{\min(h_{1i}, h_{2i})}{\max(h_{1i}, h_{2i})}$$

Normalize values in each bin



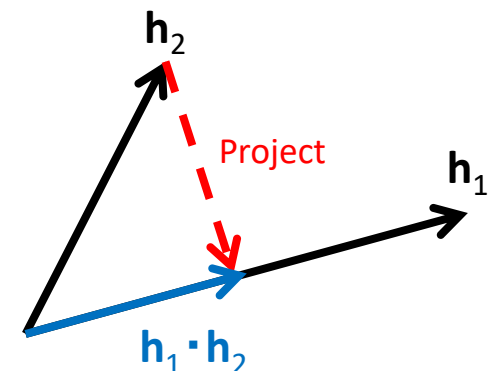
2. Cosine similarity: Difference of angles represented by histograms (A histogram can be considered as a vector in a multi-dimensional space)

$$Sim(\mathbf{h}_1, \mathbf{h}_2) = \frac{\mathbf{h}_1 \bullet \mathbf{h}_2}{|\mathbf{h}_1| |\mathbf{h}_2|} = \frac{\sum h_{1i} h_{2i}}{\sqrt{\sum h_{1i}^2} \sqrt{\sum h_{2i}^2}}$$



Normalize $\mathbf{h}_1 \bullet \mathbf{h}_2$ by vector lengths

Our current normalization is not based on the vector length (L2 norm)
It is based on the sum of (absolute) values (L1 norm)



Sorting Images based on Similarities

Don't try to implement a sorting method by yourself!

```
#include <algorithm>
```

```
bool sim_descend(const ImageInfo &i1, const ImageInfo &i2){  
    return i1.sim > i2.sim;  
}
```

```
// Assume we have vector<ImageInfo> imageInfos;  
sort( imageInfos.begin(), imageInfos.end(), sim_descend);
```

That's all 😊

Next week, we will evaluate the developed query by example system, and visualize a retrieval result in HTML format.