# Pattern Recognition Lecture "Linear Classifiers"

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### Overview

#### 3.1 Introduction

3.2 Linear Discriminant Functions and Decision Hyperplanes

3.3 The Perceptron Algorithm

3.4 Least Squares Methods

3.7 Support Vector Machines

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## Introducing Example

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#### Known

- A two-class problem  $\Omega = \{\omega_1, \omega_2\}$  in a 2D feature space  $\mathbf{x} = [x_1, x_2]^{\mathrm{T}}$  is considered.
- The classifier is given by

$$y=2x_1+x_2$$

and

$$\begin{cases} y > 5 \Rightarrow i = 1 \\ y \le 5 \Rightarrow i = 2 \end{cases}$$

#### Task

• Find the decision line!

### Solution

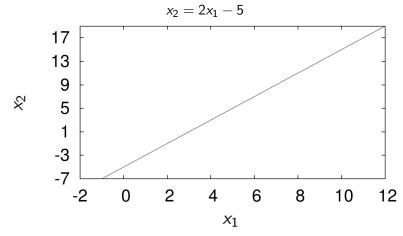
Yes, it is that simple as it sounds. The decision line is just given by



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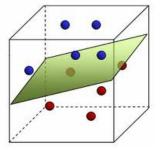
# Another Example for Linear Classification

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# Confusing Notation

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Weight Vector without Threshold	Weight Vector with Threshold
$\mathbf{w} = [w_1, \dots, w_l]^{\mathrm{T}}$	$\mathbf{w} = [w_1, \dots, w_l, w_0]^{\mathrm{T}}$
$\mathbf{x} = [x_1, \dots, x_l]^{\mathrm{T}}$	$\mathbf{x} = [x_1, \dots, x_I, 1]^{\mathrm{T}}$
$\mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 = 0$	$\mathbf{w}^{\mathrm{T}}\mathbf{x}=0$

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# Decision Hyperplanes for I-Dimensions (1)

 Let us focus on the two-class problem and consider linear discriminant functions. The decision hypersurface in the *I*-dimensional feature space is then given by

$$\mathbf{w}^{\mathrm{T}}\mathbf{x}=0$$

 The dimensionality problem (w ∈ IR<sup>I+1</sup>, but feature vectors have I elements) is overcome by increasing the dimensionality of each feature vector, so that

$$\mathbf{x} = [x_1, x_2, \dots, x_l, 1]^{\mathrm{T}}$$

This does not change anything in the linear classification process.

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# Decision Hyperplanes for I-Dimensions (2)

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3.7 Support Vector Machines  If x<sub>1</sub> and x<sub>2</sub> are two points on the decision hyperplane, then the following is valid

$$\mathbf{w}^{\mathrm{T}}\mathbf{x}_{1} = \mathbf{w}^{\mathrm{T}}\mathbf{x}_{2} = 0$$

$$\updownarrow$$

$$\mathbf{w}^{\mathrm{T}}(\mathbf{x}_{1} - \mathbf{x}_{2}) = 0$$

 Since the difference vector x = x<sub>1</sub> - x<sub>2</sub> obviously lies on the decision hyperplane, it is apparent that the weight vector w is orthogonal to the decision hyperplane.

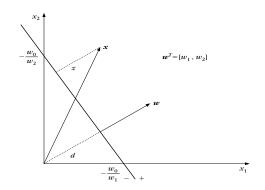
# Decision Hyperplanes for I-Dimensions (3)

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$$d = \frac{|w_0|}{\sqrt{w_1^2 + w_2^2}} \qquad z = \frac{|g(\mathbf{x})|}{\sqrt{w_1^2 + w_2^2}}$$

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### Problem Statement

#### **Problem**

How to compute the unknown parameters  $w_1, \ldots, w_l, w_0$ ?

### Assumptions

The two classes  $\omega_1$  and  $\omega_2$  are linearly separable, i. e., there exist a hyperplane  $\widehat{\mathbf{w}}$  such that

$$\widehat{\mathbf{w}}^{\mathrm{T}}\mathbf{x} > 0; \qquad \forall \mathbf{x} \in \omega_1$$

$$\forall \mathbf{x} \in \omega_1$$

$$\widehat{\mathbf{w}}^{\mathrm{T}}\mathbf{x} < 0; \quad \forall \mathbf{x} \in \omega_2$$

$$\forall \mathbf{x} \in \omega_2$$

### **Approach**

The problem will be solved as an optimisation task. Therefore, we need:

- an appropriate cost function
- an algorithmic scheme to optimise it

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# Perceptron Cost Function - Definition

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3.7 Support Vector Machines As cost function the perceptron cost will be used:

$$J(\mathbf{w}) = \sum_{\mathbf{x} \in Y} (\delta_{x} \mathbf{w}^{\mathrm{T}} \mathbf{x})$$

- Y subset of training vectors misclassified by the hyperplane w
- The variable  $\delta_X$  is chosen so that:

$$\begin{cases} \mathbf{x} \in \omega_1 & \Rightarrow & \delta_x = -1 \\ \mathbf{x} \in \omega_2 & \Rightarrow & \delta_x = +1 \end{cases}$$

# Perceptron Cost Function - Properties

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- The perceptron cost is not negative. It becomes zero when  $Y = \emptyset$ , that is, if there are no misclassified vectors **x**
- Indeed, if  $\mathbf{x} \in \omega_1$  and it is misclassified, then  $\mathbf{w}^T\mathbf{x} < 0$  and  $\delta_x < 0$ . Thus, the product is positive
- The perceptron cost function is continuous and piecewise linear

# Minimisation of the Perceptron Cost Function (1)

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3.7 Support Vector Machines • The iterative minimisation works according to:

$$\mathbf{w}(t+1) = \mathbf{w}(t) - \rho_t \left. \frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w} = \mathbf{w}(t)}$$

- w is the weight vector at the iteration step no. t
- $\rho_t$  is a positive real number chosen manually.

# Minimisation of the Perceptron Cost Function (2)

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3.7 Support Vector Machines • From the perceptron definition (Slide 18) and the points where this is valid, we get

$$\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} = \sum_{\mathbf{x} \in Y} \delta_{x} \mathbf{x}$$

• Thus, the iterative minimisation of the cost function from the previous slide can be written as

$$\mathbf{w}(t+1) = \mathbf{w}(t) - 
ho_t \sum_{\mathbf{x} \in Y} \delta_{x} \mathbf{x}$$

# The Perceptron Algorithm - Pseudocode

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- Choose **w**(0) randomly
- Choose  $\rho_0$
- t = 0
- Repeat
  - Set Y = ∅
  - For j = 1 to K
    - If  $\delta_{x_j} \mathbf{w}(j)^{\mathrm{T}} \mathbf{x}_j \geq 0$  then  $Y = Y \cup \{\mathbf{x}_j\}$
  - End For
  - $\mathbf{w}(t+1) = \mathbf{w}(t) \rho_t \sum_{\mathbf{x} \in Y} \delta_x \mathbf{x}$
  - Adjust  $\rho_t$
  - Iterate t = t + 1
- Until Y = ∅

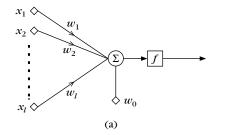
### The Basic Perceptron Model

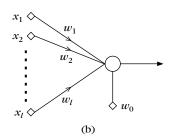
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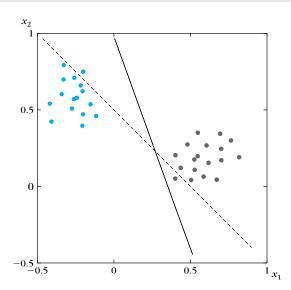
# Example for the Perceptron Algorithm (1)



3.2 Linear Discriminant Functions and Decision Hyperplanes

#### 3.3 The Perceptron Algorithm

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# Example for the Perceptron Algorithm (2)

#### Known

• Decision line after the iteration no. *t* is given by

$$x_1 + x_2 - 0.5 = 0 \quad \Leftrightarrow \quad \mathbf{w}(t) = [1, 1, -0.5]^{\mathrm{T}}$$

- With  $\rho_t = 0.7$
- $\bullet$  Vectors misclassified:  $\left[0.4,0.05\right]^{T}$  and  $\left[-0.2,0.75\right]^{T}$

#### Unknown

• The decision line after the iteration no. t + 1:

$$\mathbf{w}(t+1) = \left[egin{array}{c} w_1(t+1) \ w_2(t+1) \ w_0(t+1) \end{array}
ight] = ?$$

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# Example for the Perceptron Algorithm (3)

3.2 Linear Discriminant Functions and Decision Hyperplanes

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$$\mathbf{w}(t+1) = \begin{bmatrix} 1\\1\\-0.5 \end{bmatrix} - 0.7(-1) \begin{bmatrix} 0.4\\0.05\\1 \end{bmatrix} - 0.7(+1) \begin{bmatrix} -0.2\\0.75\\1 \end{bmatrix}$$

$$\updownarrow$$

$$\mathbf{w}(t+1) = \begin{bmatrix} 1.42\\0.51\\0.5 \end{bmatrix}$$

**Note** that the dimensionality of the misclassified vectors has been increased by one!

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### Mean Square Error Estimation

- Linear classifiers are fast, thus, they sometimes are applied even for classes that are not linearly separable.
  - In this case, the desired output of a classifier  $y(\mathbf{x}) = y$  is sometimes not equal to the real output  $\mathbf{w}^T \mathbf{x}$ .
  - The cost function expresses the mean square error (MSE) between the desired and the true outputs

$$J(\mathbf{w}) = E[|y - \mathbf{x}^{\mathrm{T}}\mathbf{w}|^{2}]$$

• To find the optimal separating hyperplane  $\hat{\mathbf{w}}$ , the cost function is minimised with regard to  $\mathbf{w} = [w_1, \dots, w_l, w_0]^T$ 

$$\widehat{\mathbf{w}} = \underset{\mathbf{w}}{\operatorname{argmin}} J(\mathbf{w})$$

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# Sum of Error Squares Estimation (1)

- Two-class problem with not separable classes is considered.
- The cost function here is the sum of error squares

$$J(\mathbf{w}) = \sum_{i=1}^{N} (y_i - \mathbf{x}_i^{\mathrm{T}} \mathbf{w})^2$$

- $y_i \in \{-1, 1\}$  is the desired output of the classifier for  $\mathbf{x}_i$
- $\mathbf{x}_i^{\mathrm{T}}\mathbf{w}$  is the real output of the classifier for  $\mathbf{x}_i$
- In order to find the optimal separating hyperplane  $\widehat{\mathbf{w}}$ , the cost function has to be minimised with respect to  $\mathbf{w}$

$$\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} = 0 \quad \Leftrightarrow \quad \sum_{i=1}^{N} \mathbf{x}_{i} (y_{i} - \mathbf{x}_{i}^{\mathrm{T}} \widehat{\mathbf{w}}) = 0$$
 (1)

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# Sum of Error Squares Estimation (2)

• The minimisation term (1) can be rewritten as follows:

$$\left(\sum_{i=1}^{N} \mathbf{x}_{i} \mathbf{x}_{i}^{\mathrm{T}}\right) \widehat{\mathbf{w}} = \sum_{i=1}^{N} (\mathbf{x}_{i} y_{i})$$
 (2)

For the sake of formulation let us define

$$X = \begin{bmatrix} \mathbf{x}_{1}^{\mathrm{T}} \\ \vdots \\ \mathbf{x}_{N}^{\mathrm{T}} \end{bmatrix} = \begin{bmatrix} x_{1,1} & \dots & x_{1,l} & 1 \\ \vdots & \ddots & \vdots & \vdots \\ x_{N,1} & \dots & x_{N,l} & 1 \end{bmatrix}, \mathbf{y} = \begin{bmatrix} y_{1} \\ \vdots \\ y_{N} \end{bmatrix}$$
(3)

 X contains all training feature vectors for both classes, and y is a vector consisting of the corresponding desired responses y<sub>i</sub> ∈ {-1, 1}.

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# Sum of Error Squares Estimation (3)

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3.7 Support Vector Machines • Using both, (2) and (3) the following is true

$$(X^{\mathrm{T}}X)\widehat{\mathbf{w}} = X^{\mathrm{T}}\mathbf{y}$$

Finally, the optimal separating hyperplane is given by

$$\widehat{\mathbf{w}} = (X^{\mathrm{T}}X)^{-1}X^{\mathrm{T}}\mathbf{y}$$

### Sum of Error Squares Estimation - Example

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3.2 Linear Discriminant Functions and

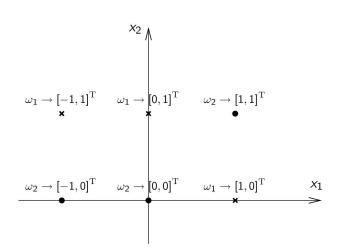
Decision Hyperplanes

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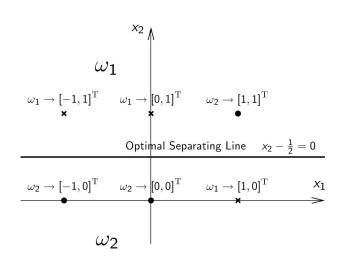
### Sum of Error Squares Estimation - Example

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# SVMs for Linearly Separable Classes (1)

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3.7 Support Vector Machines

- A two-class problem  $\Omega = \{\omega_1, \omega_2\}$
- $\mathbf{x}_{i=1,...,N}$  are all training feature vectors
- The goal, once more, is to design a hyperplane<sup>1</sup>

$$g(\mathbf{x}) = \mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 = 0$$

that classifies correctly all the training feature vectors.

<sup>&</sup>lt;sup>1</sup>Note that  $\mathbf{w} = [w_1, \dots, w_l]^T$  and  $w_0$  are treated separately here.

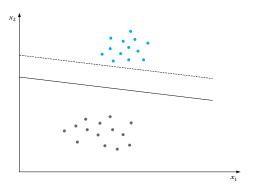
# SVMs for Linearly Separable Classes (2)



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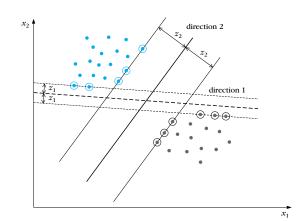
3.4 Least Squares Methods



- As we have seen for the perceptron algorithm, such a hyperplane is not unique.
- However, the full-line secures higher generalisation performance of the classifier, because it leaves the maximum margin from both classes.

# SVMs for Linearly Separable Classes (3)

• The goal is to search for the direction that gives the maximum possible margin.



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# SVMs for Linearly Separable Classes (4)

• The distance of a point from a hyperplane is given by

$$z = \frac{|g(\mathbf{x})|}{||\mathbf{w}||}$$

• w and  $w_0$  are now scaled so that the value  $|g(\mathbf{x})|$  at the nearest points in both classes is equal to 1:

$$\left\{ \begin{array}{ll} \mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 \geq 1 & \quad \forall \mathbf{x} \in \omega_1 \\ \mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 \leq -1 & \quad \forall \mathbf{x} \in \omega_2 \end{array} \right.$$

• In this case, the margin is equal to

$$\frac{1}{||\mathbf{w}||} + \frac{1}{||\mathbf{w}||} = \frac{2}{||\mathbf{w}||}$$

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# SVMs for Linearly Separable Classes (5)

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3.7 Support Vector Machines  In order to make the margin maximum, the following cost function has to be minimised

$$J(\mathbf{w}, w_0) = \frac{1}{2}||\mathbf{w}||^2$$

subject to

$$y_i(\mathbf{w}^{\mathrm{T}}\mathbf{x}_i + w_0) \geq 1; \quad \forall i = 1, 2, ..., N$$

# SVMs for Linearly Separable Classes (6)

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3.7 Support Vector Machines • Using the so called Lagrange function  $\mathcal{L}(\mathbf{w}, w_0, \lambda)$  the Karush-Kuhn-Tucker (KKT) conditions have to be satisfied to minimise the cost function

(i) 
$$\frac{\partial}{\partial \mathbf{w}} \mathcal{L}(\mathbf{w}, w_0, \boldsymbol{\lambda}) = \mathbf{0}$$

(ii) 
$$\frac{\partial}{\partial w_0} \mathcal{L}(\mathbf{w}, w_0, \boldsymbol{\lambda}) = 0$$

(iii) 
$$\lambda_i \geq 0$$
;  $\forall i = 1, \ldots, N$ 

(iv) 
$$\lambda_i[y_i(\mathbf{w}^{\mathrm{T}}\mathbf{x}_i + w_0) - 1] = 0; \quad \forall i = 1, ..., N$$

# SVMs for Linearly Separable Classes (7)

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3.7 Support Vector Machines • The Lagrange function itself is defined as

$$\mathcal{L}(\mathbf{w}, w_0, \boldsymbol{\lambda}) = \frac{1}{2} \mathbf{w}^{\mathrm{T}} \mathbf{w} - \sum_{i=1}^{N} \lambda_i [y_i (\mathbf{w}^{\mathrm{T}} \mathbf{x}_i + w_0) - 1]$$

 Applying the KKT criteria (i) and (ii) for the Lagrange function

$$\mathbf{w} = \sum_{i=1}^{N} \lambda_i y_i \mathbf{x}_i$$

$$\sum_{i=1}^{N} \lambda_i y_i = 0$$

# SVMs for Linearly Separable Classes - Discussion

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3.7 Support Vector Machines The Lagrange multipliers can be either zero or positive. Thus, the vector  $\mathbf{w}$  of the optimal solution is a linear combination of  $N_s \leq N$  feature vectors that are associated with  $\lambda_i \neq 0$ .

$$\mathbf{w} = \sum_{i=1}^{N_s} \lambda_i y_i \mathbf{x}_i$$

These are known as **support vectors** and the optimum hyperplane classifier as **support vector machine**.