Chapter 0 Organization and Introduction

Variational Methods for Computer Vision WS 17/18

Organization and Introduction

Michael Moeller



Organizational Things

An Overview

Michael Moeller Visual Scene Analysis Department of Computer Science University of Siegen

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An Overview

Organizational Stuff

Necessary

- Interest in mathematical theory
- Solid background in analysis and linear algebra
- Numerics (Matlab)

Nice to know

- Image processing and computer vision
- Optimization
- Functional analysis

Exercises

- Exercise sheets covering the content of the lecture will be passed out every Tuesday
- Exercises contain theoretical as well as programming problems
- You have one week for the exercise sheets and can turn in your solution in the following week during Tuesday's lecture
- You may work on the exercises in groups of two
- Reaching at least 50% of the total exercise points is a requirement for being admitted to the examination
- If solutions have obviously been copied, both groups will get 0 points
- You will discuss the solution to the exercises with Jonas Geiping on Friday (14-16 o'clock) in room HC-6336/37

Formalities

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Questions within the lecture

The more we discuss in the lecture, the more interesting the course will be! Please don't be shy to say something!

Formalities

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Examination

- The final exam will be oral
- The lecture is worth 10 credits

Miscellaneous

• My office: H-A 7106

Jonas' office: H-A 7116

- Office hours: Please write an email.
- Lecture: Starts at 8:15 and 14:15. Short break in between.
- Course website: http://www.vsa.informatik. uni-siegen.de/en/variational-methods-1718
- To access the course material: username "student" password "100%brain"

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Overview

Chapter 1: Basics and necessary Tools

Topics:

- Repeating some math
- Types of images and signals
- Discrete vs. continuous representations
- How simple things can fail ill-posedness
- The general idea of variational methods
- A simple optimization method

Goals:

- Establish a common ground
- Understand the motivation for variational methods
- Know a first way to implement them numerically

Lecture overview

Chapter 2: Linear inverse imaging problems

- Denoising
- TV-Regularization
- MAP-estimates and different data terms
- Non-local regularization
- Deblurring
- Zooming
- Demosaicking
- Convex relaxations
- Image formation
- Inpainting
- CT reconstruction

Goals:

- A thourough understanding of how to formulate energy minimization problems
- Get to know different regularization methods

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Chapter 3: Non-linear and non-convex problems

- Image segmentation
- Stereo depth reconstruction
- Optical flow estimation
- 3D reconstruction
- Blind hyperspectral unmixing and matrix factorization

Goals:

- Learn different ways to "fight" non-linearities
- Study several exciting problems

Denoising



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Denoising



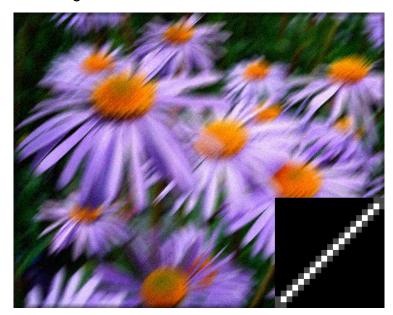
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An overview in images Deblurring



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An overview in images Deblurring



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Inpainting

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Inpainting



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Segmentation



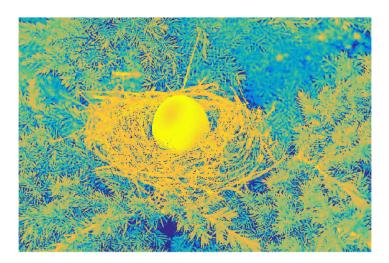
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Segmentation



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Segmentation



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Stereo imaging



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Stereo imaging



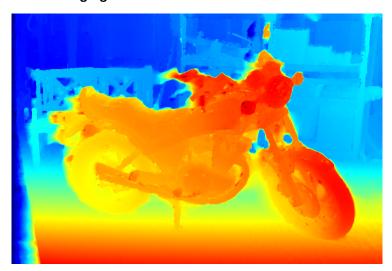
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Stereo imaging



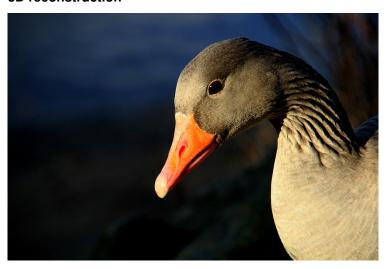
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3D reconstruction



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3D reconstruction



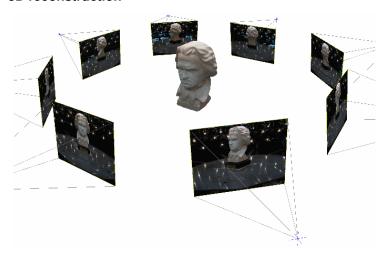
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3D reconstruction



From

http://vision.in.tum.de/research/image-based_
3d_reconstruction/multiviewreconstruction

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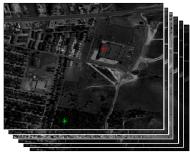
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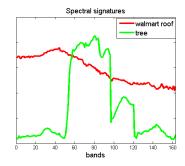
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An Overview

Hyperspectral imaging



Hyperspectral cube with 163 bands



Hyperspectral imaging





color image illustration

endmember "road"





endmember "roof"

endmember "trees"

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Remarks

• The lecture covers many different aspects

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Let's start!