Numerical Methods for Visual Computing M. Möller, V. Gandikota, University of Siegen Winter Semester 19/20

## Weekly Exercises 3

To be discussed on Friday, 01.11.2019, 10:15-11:45, in room H-C 6336 Submission deadline: Tuesday, 29.10.2019, 10:15, H-F 104/105

## **Programming**

[8 points] We will practically consider the problem of determining a linear least-squares fit

$$\hat{u} = \arg\min_{u} \|Au - f\|_2^2$$

in the presence of noisy data f. For this first

• randomly draw 5 coefficients to consider the polynomial

$$y(x) = c_1 x^4 + c_2 x^3 + c_3 x^2 + c_4 x + c_5,$$

(use a randn function to compute random numbers and use or write a function polyval to evaluate the polynomial.

- pretend to have n = 100 measurements f = y(x) of y, evenly spaced between -1 and 1.
- set 20% of your measurement values in f to  $\pm \max(|f|)$  with a random sign, to simulate a noisy signal.
- Using f, determine a least-squares estimate of the coefficients  $c_i$ , (see pinv in Matlab, numpy.linalg.pinv in Python and a LAPACK variant in C++).
- Plot the polynomial curve you get with the estimated  $\tilde{c}_i$ .
- To get better results consider the following strategy. For maxiter many iterations
  - draw 5 indices/measurements from f at random, many languages have a randperm for this task.
  - determine the least-squares estimate of the coefficients  $c_i$  using only these 5 data points.
  - given the estimated  $\tilde{c}_i$ , count how many points of f lie within a distance of  $0.05 \cdot \max(|f|)$  of the polynomial curve given by the estimated  $\tilde{c}_i$ .
- Among all iterations select the parameters that gave most inliers and plot the resulting polynomial does it look better?