Convex Optimization for Computer Vision

Lecture: M. Möller

Exercises: H. Bauermeister Summer Semester 2018 Universität Siegen Department ETI Visual Scene Analysis

## Weekly Exercises 5

Room: H-F 104/05

Thursday, 17.05.2018, 16:00-17:30, Submission deadline: Tuesday, 22.05.2018, 18:00

## Theory: Preparing gradient descent

**Exercise 1** (6 points). Let the function  $E: \mathbb{R}^n \to \mathbb{R}$  be given as

$$E(u) := t(u) + h(u).$$

where the function  $h: \mathbb{R}^n \to \mathbb{R}$  is defined as

$$h(u) := g(Du),$$
  $g(v) = \sum_{i=1}^{2n} \varphi(v_i),$   $\varphi(x) = \sqrt{x^2 + \epsilon^2},$ 

with  $D \in \mathbb{R}^{2n \times n}$  being a finite difference gradient operator and  $t : \mathbb{R}^n \to \mathbb{R}$  is defined as

$$t(u) := \frac{\lambda}{2} \|u - f\|^2.$$

- 1. Show that the function E is L-smooth with  $L = \lambda + \frac{\|D\|_{S^{\infty}}^2}{\epsilon}$ .
- 2. Show that the function E is m-strongly convex, with  $m = \lambda$ .

## Programming: Image denoising via gradient descent

**Exercise 2** (8 Points). Denoise the noisy input image f, given in the file noisy\_input.png by minimizing the energy from Ex. 1:

$$E(u) = \frac{\lambda}{2} \|u - f\|^2 + \sum_{i=1}^{2n} \sqrt{(Du)_i^2 + \epsilon^2}$$

via

- Gradient descent with a fixed step size  $0 < \tau < \frac{2}{m+L}$ ,
- Gradient descent with backtracking line search: Proceed as stated in the lecture. Initialize  $\tau_k = 1$  and shrink  $\tau_k$  by the factor  $\beta$  until the condition

$$E(u^k - \tau_k \nabla E(u^k)) \le E(u^k) - \alpha \tau_k \|\nabla E(u^k)\|$$

is met. Do this for every iterate  $u^k$ .

You can use MATLABs normest to estimate the norm  $||D||_{S^{\infty}}$  of your finite difference gradient operator D. Plot the decay of energy E against the number of iterations as well as against the time for all three methods. Which one compares favorably?