Convex Optimization for Computer Vision

Lecture: M. Möller Exercises: J. Geiping Summer Semester 2017 Universität Siegen Department ETI Visual Scene Analysis

## Weekly Exercises 9

Room: HA-7116

Wednessday, 28.06.2017, 12:15-14:00,

Submission deadline: Monday, 26.06.2017, 12:15, in the lecture

## Theory: Convex conjugation part 2

Exercise 1 (2 Points). Compute the convex conjugates of the following functions:

$$\delta_{\geq 0} : \mathbb{R}^{n \times m \times k} \to \mathbb{R} \cup \{\infty\}$$

$$u \mapsto \delta_{\geq 0}(u) = \begin{cases} 0 & \text{if } u_{ijl} \geq 0, \ \forall (i, j, l) \\ \infty & \text{otherwise.} \end{cases}$$

and

$$\delta_{\Sigma} : \mathbb{R}^{n \times m} \to \mathbb{R} \cup \{\infty\}$$

$$v \mapsto \delta_{=1}(v) = \begin{cases} 0 & \text{if } v_{ij} = 1, \ \forall (i, j) \\ \infty & \text{otherwise.} \end{cases}$$

## Theory: Preparing PDHG

Exercise 2 (4 Points). Consider the problem

$$\min_{u} G(u) + F_1(K_1u) + F_2(K_2u).$$

Why are the following updates a possible PDHG implementation of the above minimization problem (assuming all technical conditions are met)?

$$p_1^{k+1} = \operatorname{prox}_{\sigma F_1^*}(p_1^k + \sigma K_1 \bar{u}^k)$$

$$p_2^{k+1} = \operatorname{prox}_{\sigma F_2^*}(p_2^k + \sigma K_2 \bar{u}^k)$$

$$u^{k+1} = \operatorname{prox}_{\tau G}(u^k - \tau K_1^T p_1^{k+1} - \tau K_2^T p_2^{k+1})$$

$$\bar{u}^{k+1} = 2u^{k+1} - u^k$$

Hint: Exploit that  $F_1^{**} = F_1$  and  $F_2^{**} = F_2!$ 

## Programming: The primal-dual hybrid gradient method

Exercise 3 (10 Points). In this exercise your task is to compute a piecewise constant, cartoonish looking approximation of the input image. This can be done as follows: We begin selecting k different colors (e.g. k = 4),  $\{c_1, c_2, \dots c_k\}$  that are most present in the image, for example  $c_1 = \text{red}$ ,  $c_2 = \text{green}$ ,  $c_3 = \text{blue}$  and  $c_4 = \text{yellow}$ . We then segment the image into k disjoint regions, so that the overall boundary length is short and at the same time the pixels in the j-th region are close to the j-th color. For an  $n \times m$  image g, one can solve the following optimization problem

$$\min_{u \in \mathbb{R}^{n \times m \times k}} \delta_{\geq 0}(u) + \sum_{i=1}^{n} \sum_{j=1}^{m} \sum_{l=1}^{k} u_{ijl} f_{ijl} + \alpha ||Du||_{1} + \delta_{=1}(Su),$$

where  $f_{ijl} = ||g_{i,j,:} - c_l||_2$  is the Euclidean distance of the pixel (i, j) color to the color  $c_l$ .  $D: \mathbb{R}^{n \times m \times k} \to \mathbb{R}^{2nmk}$  is a linear operator that stacks the results of applying a finite difference approximation of the gradient to each channel of  $u. S: \mathbb{R}^{n \times m \times k} \to \mathbb{R}^{n \times m \times k}$  $\mathbb{R}^{n\times m}$  sums the values in the third input dimension, i.e.  $(S(u))_{i,j} = \sum_{l=1}^k u_{ijl}$ . Let  $\tilde{u}$  be a minimizer of the problem above. Your final solution  $\bar{u} \in \mathbb{R}^{n\times m\times 3}$  is

then given as

$$\bar{u}_{i,j,:} := c_m \quad \text{where } m := \arg\max_{l} \tilde{u}_{ijl}.$$

Transform the problem above into a saddle point problem, i.e. identify F, G and the linear operator K, derive the proximal operators and solve it with PDHG. Hints:

- Vectorize your problem, i.e.  $u \in \mathbb{R}^{knm}$ . Then the term  $\sum_{i=1}^n \sum_{j=1}^m \sum_{l=1}^k u_{ijl} f_{ijl}$ is just a scalar product  $\langle u, f \rangle$ .
- Formalize your algorithm using the result of exercise 2 with

$$F_1(K_1u) = \|\alpha Du\|_1, \qquad F_2(K_2u) = \delta_{-1}(Su).$$

Use the results of exercise 1 for the conjugates of  $F_1$  and  $F_2$ .

- Remember the Kronecker product to construct matrices for the involved linear operators. Reuse your old code.
- You may use MATLAB kmeans to find k representative colors of the input image.
- Contact me and ask for help if certain steps are unclear!